

HARD:

<u>Player</u>	<u>Dealer</u>	
17+	---	STAND
12 - 16	7 - A	<i>Hit to 17+</i>
12 - 16	4 - 6	STAND
12 - 16	2 - 3	<i>Hit a 12 only</i>
11 or less	---	<i>Hit to 17+</i>
<i>Double down when:</i>		
11	2 - 10v	
10	2 - 9	
9	3 - 6	

SOFT:

<u>Player</u>	<u>Dealer</u>	
A8 - A9	---	STAND
A7	9 - A	<i>Hit to 17+</i>
A7	2, 7, 8	STAND
A7	3 - 6	<i>Hit to 17+</i>
A2 - A6	---	<i>Hit to 17+</i>
<i>Double down when:</i>		
A6 - A7	3 - 6	
A4 - A5	4 - 6	
A2 - A3	5 - 6	

SPLIT:

<u>Player</u>	<u>Dealer</u>
8, A	---
9	Any except 7, 10v, A
7	2 - 7
6	3 - 6
2 - 3	4 - 7

Never split pairs of 4, 5, 10v