

**HARD:**

<b><u>Player</u></b>	<b><u>Dealer</u></b>	
17+	---	STAND
12 - 16	7 - A	<i>Hit to 17+</i>
12 - 16	2 - 6	STAND
11 or less	---	<i>Hit to 17+</i>
<i>Double down when:</i>		
11	2 - 10v	
10	2 - 9	
9	3 - 6	

**SOFT:**

<b><u>Player</u></b>	<b><u>Dealer</u></b>	
A8 - A9	---	STAND
A7	9 - A	<i>Hit to 17+</i>
A7	2 - 8	STAND
A2 - A6	---	<i>Hit to 17+</i>
<i>Double down when:</i>		
A6	3 - 6	
A2 - A5	4 - 6	

**SPLIT:**

<b><u>Player</u></b>	<b><u>Dealer</u></b>
8, 9, A	---
7	2 - 7
6	3 - 6
2 - 3	4 - 7

*Never split pairs of 4, 5, 10v*